Oakleigh SS
Young Innovator Program

"The most exciting jobs of the future don't even exist yet. But when they do, they'll rely on science, technology and maths. That's why we are investing in these skills from primary to graduation, ensuring we're ready to create the jobs of the future."

National Science and Innovation Agenda

Wednesday or Thursday afternoons for 6 weeks each term.
3.20-4.30pm
Term 3: starts 27th July
Oakleigh State School

Wednesday

OSS Young Entrepreneurs
Yr 5-6

Work in teams of 3 to start your own business! Numbers are strictly limited for this series of workshops which will begin with a two hour workshop.

Kerbel Space Program
Yr 4-6

Build a space-worthy craft, capable of flying its crew out into space. So strap yourself in, and get ready to try some Rocket Science!

Thursday

Coding - Game Design
Yr 4-6

Discover a range of options, to create your own digital game.

Creating a TV Show
Yr 5-6

Work in teams to create your own TV show.

Arduino - Introduction
Yr 5-6

Discover the power of these programmable circuit boards when combined with sensors and output devices.

Junior Coding
Yr 2-3

Be exposed to a range of coding opportunities for younger students. This will include a session with the team from Ashgrove Library.

Electronics Project
5-6

Design and build a printed circuit board which will include a light sensor circuit and a sound activated flasher.

For further information, contact Nicola on 0418881407 or nflan1@eq.edu.au